

REAPER [LEGENDS]

Deadly Demise D3 Deep Strike Power from Pain

M

14"

T

9

SV

4+

W

11

LD

7+

OC

3

RW

6+

115 PTS
Base —



1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

► Storm vortex projector - beam

R

A

BS

S

AP

D

36"

3

3+

12

-3

D6

VERWUNDET

2+

3+

4+

5+

6+

T1-6

T7-11

T12

T13-23

T24+

► Storm vortex projector - blast

BLAST

R

A

BS

S

AP

D

24"

D6+3

3+

6

-2

2

VERWUNDET

2+

3+

4+

5+

6+

T1-3

T4-5

T6

T7-11

T12+

Electromagnetic Cascade (Pain)

In your Shooting phase, when you select this model to shoot, you can spend 1 Pain token to Empower this model. While Empowered:

• Each time this model makes a ranged attack that targets a Vehicle unit, that attack has the [SUSTAINED HITS 2] ability.

• Each time this model makes a ranged attack that targets a non-Vehicle unit, that attack has the [SUSTAINED HITS 1] ability.

4

ANGRIFF

5

NAHKAMPF

Bladevanes

R

A

WS

S

AP

D

Melee

3

4+

6

-1

1

VERWUNDET

2+

3+

4+

5+

6+

T1-3

T4-5

T6

T7-11

T12+

Prow blade

EXTRA ATTACKS

LANCE

SUSTAINED HITS 3

R

A

WS

S

AP

D

Melee

1

4+

8

-2

2

VERWUNDET

2+

3+

4+

5+

6+

T1-4

T5-7

T8

T9-15

T16+

VERTEIDIGUNG

∞

IMMER / EINMALIG

Eradicate the Foe

Each time this model makes an attack that targets an enemy unit that is at its Starting Strength, re-roll a Hit roll of 1. If the target unit has a Starting Strength of 1, this ability only applies if that unit has its starting number of wounds.

GEGEN DIESE EINHEIT

W9 · RW 4+ · 6++ · 11 LP je Modell

WIRD VERWUNDET MIT

2+

3+

4+

5+

6+

S18+

S10-17

S9

S5-8

S1-4

RETTUNGSWURF JE DS

DS 0

DS -1

DS -2

DS -3

DS -4

4+

5+

6+

6++

6++

Damaged: 1-4 Wounds Remaining

While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D3

This ability always takes the form Deadly Demise X.

Deep Strike

Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Power from Pain

All Drukhari units have a Pain ability, tagged with the word 'Pain'.

BLAST

Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

EXTRA ATTACKS

Each time a unit containing one or more models with an [EXTRA ATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

LANCE

Each time an attack is made with a [LANCE] weapon, if the attacking model's unit made a charge move this turn, add 1 to the wound roll.

SUSTAINED HITS

This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Reaper [Legends]

Ausrüstung:

► Storm vortex projector - beam, ► Storm vortex projector - blast, Bladevanes, Prow blade

KEYWORDS Vehicle, Kabal, Fly, Aeldari, Reaper · FRAKTION Drukhari